

Rules and regulations of the qualifying stages (online) of the Championship on Forza Motorsport 7.

## **1. General**

1.1 Championship is held in Forza Motorsport 7.

1.2 Participation in competitions free.

1.3 Age restrictions: over 12 year olds.

1.4 Total prize pool: 1.000.000 rubles.

## **2. Participants**

2.1 To participate in the championship, you must register by the link <https://rusforza.com/#registration>.

2.2 The results of a participant seen using different accounts will be canceled.

## **3. Championship information.**

Venues for the qualifying stage:

The qualifying stages - Online

A quarter of the finals - Online

Semifinales stages – Online

Final stage - Online

The date of the qualifiers, quarter-finals, semi-finals and finals will be announced in the VK group - <https://vk.com/rusforza> and on the website of the [www.rusforza.com](http://www.rusforza.com).

The track and cars for each stage will be announced in the VK group - <https://vk.com/rusforza> and on the website of the [www.rusforza.com](http://www.rusforza.com)

The exact time and host names will be announced in the VK group - <https://vk.com/rusforza>

Splits are formed for the races. Information about your split, estimated date and time of race will be available in the VK group - <https://vk.com/rusforza>

### **Prize pool for qualifying stages:**

Winner: 30,000 roubles - passage to the super-final

Bronze: Hankook Tire Kit

Silver: Prize from Partner

#### **4. Setting up a car**

Upgrade: Prohibited

Tuning: Allowed\*

\*Allow you to use your settings or settings provided by the organizers. It is forbidden to use third-party tuning.

Suggested line: Allowed

STM: Any

ABS: Any

Shifting: Any

TCS: Any

Stability System: Any

Damage: Fuel and Tire

Friction: Off.

Collision assistance: On. (besure to check your settings)

Camera Motion Effects: Any

Control device: gamepad, steering wheel

Platform: PC, Xbox

Management assistance may be forcibly prohibited or permitted, depending on the chosen car (preliminarily will be voiced before the stage in the VK group - <https://vk.com/rusforza>)

#### **5. Rules of the qualifying stage (online):**

##### **5.1 The order of the qualifying stage:**

Splits are formed up to 16 participants in each. The competition is held as follows:

- Race (random starting grid, up to 5 laps)

The race takes place in "ghost" mode. The cars of all participants on the track are transparent. The best lap time counts. The participant who placed the clean\* best lap has priority.

\* Cien lap - a lap performed by a participant within the boundaries of the course, the time of which is displayed without an exclamation mark with a triangle

## 5.2 Order of semi-finals:

Splits are formed up to 16 participants in each. The competition is held as follows:

- Qualification (3 laps and more)
- Race (the starting grid is formed according to the results of the qualification)
- Top 8 goes to the final stage.

## 5.4 The order of the final:

Splits are formed up to 16 participants in each. The competition is held as follows:

- Qualification (3 laps and more)
- Race (the starting grid is formed according to the results of the qualification; number of laps will depend on track chosen)
- The second race (full reverse starting grid, the number of laps will depend on the track chosen, the final decision is made by the race management)

Points system: 1 - 14, 2 - 12, 3 - 10, 4 - 8, 5 - 6, 6 - 5, 7 - 4, 8 - 3, 9 - 2, 10 - 1, additional 1 point for the first place in qualifying. With an equal number of points scored by the drivers after the race, the winner is revealed by the number of victories.

## 5.5 Standing start.

## **6. Rules of behavior of participants on the track**

6.1 Racers should use common sense in all situations to avoid incidents with other participants.

6.2 During the start of the race, the first turn is allowed to be cut if it is impossible to avoid mass blockage.

6.3 Intentional driving off the track, which led to the winning time of the lap and/or position, as well as to the preservation of its position, is not allowed. At any given time, two external wheels should be on the track, or in the extreme case - to follow the white line located from the edge of the track. If during overtaking there was a forced cut-off and at the same time the pilot managed to overtake, then he must let the rider pass, whom he overtook by cutting off the track.

6.4 The Race Directorate can additionally provide information on the resolution of violations of the track boundaries, in the form of a picture indicating the track, a turn in which four wheels are allowed..

6.5 To prevent accidents or when returning to the track after departure, the pilot must ensure the safety of returning to the track for other participants of the race. Violation of this clause will be considered as a gross violation of racing rules.

6.6 If the pilot cannot continue to move for any reason, he must leave the track to safety and there to ensure that the car is stationary.

6.6 At any time on the track, pilots must be as correct as possible in relation to other participants of the race, regardless of their relationship, experience, preferences, creeds, etc.

6.7 Pilots are not allowed to move in the opposite direction at any time on the track.

## **7. Battling for position**

7.1 The primary responsibility for safe overtaking lies with the overtaking Participant.

7.2. When defending a position before the appearance of "The Overlap" one deviation from its trajectory on all sections of the track is allowed. The participant defending in this way must leave room for the opponent on the side of the race canvas from which the reconstruction was made.

7.3. Overtaking is considered complete if there is no overlap and the participants' movement on the optimal trajectory in this situation will not lead to contact.

7.4. A participant who has slowed down or has fallen behind by a circle or more, when approaching a faster car or cars that are ahead of him by a circle or more, according to the rules should keep one trajectory. It is strictly recommended for a slower car to do everything possible to facilitate the task of faster cars to make safe overtaking. For ignoring the pass of a faster car, the pilot can get a fine.

7.5. The overtaking participant must take into account that the circular or the one who is overtaken does not always have the opportunity to turn around or look in the mirrors in a turn. When overtaking, overtaking the same should leave space to another pilot on the track, without forcing him to move from the canvas.

7.6. In parallel movement, participants must leave each other a seat within the race canvas.

7.7. Knocking an opponent off the track should be avoided at all costs. If the pilot realizes that he will not be able to brake so as to avoid contact with the car in front of him or at the turn, he must steer his car away from the opponent, even if it means for him a big risk to spoil the race by departure. The alternative in this situation is only the risk of spoiling the race for both yourself and the opponent.

7.8. Battling outside the Racing Canvas is prohibited. If overtaking or successful position protection is made with the exit of the Racing canvas by all 4 wheels, the participant or participants who have allowed the exit must give way.

7.9. The track is a roadway bounded on both sides by white or yellow lines. The curbs are part of the track.

7.10. Driving off the track is considered to be when a competitor leaves the track, lines and curbs with all four wheels.

7.11. The track cut is to shorten the distance in order to reduce the lap time. The cut is considered to be the position of the car from the inside of the track, in which all four wheels of the car are outside the curbs and in the absence of it - outside the white/yellow line.

## 8. Penalties

8.1 Penalty time will be imposed on the driver who has violated the racing rules. The default penalty is 5 seconds to the final race time, but the size of the fine can vary depending on the severity of the incident. The final decision is made by the chief referee of the championship.

## 9. Miscellaneous

9.1 The rules are open to change or refinement. Changing or finalizing the rules is possible only by the administrator of the championship. Participants should understand that these rules are guidelines for fair and competitive play. Any changes to the current rules will be reported to the VK group (<https://vk.com/rusforza>) Participants should be familiar with the current rules of the championship.

9.2 Carefully check your hardware settings before you start the network, console or PC in general.

9.3 If a new part of Forza Motorsport is released during the 2021 Championship season, the competition will stay to the current version of the game.

9.4 Championship organizers have the right to use the data of the competitors to send information concerning the Russian Championship for Forza Motorsport 2021 via SMS messages or emails.

## 10. Results of the stage

After the final race, preliminary results will be announced. Final results will be added to the group in the WK after reviewing all incidents and issuing penalty points.

## 11. Rules of conduct in the lobby.

The participant is sent an invitation to the lobby. He is obliged to take part in the race. After setting up the lobby with the race directorate, the participant is obliged to press the "ready" button. In order not to delay all participants and the time of broadcast. If this is not done within a minute, the qualification or race starts automatically without a participant.

## 12. Supplements.

12.1 All cars for participation could be stock or modernized by the race management. Details of the race management will be published in the group in the VC (<https://vk.com/rusforza>) and on the website of [www.rusforza.com](http://www.rusforza.com).

### 12.2 Tuning for modernized cars.

The tuning will be provided by the championship management. And members can also use their settings. But you can only use your settings, you can only provide all the data to the chief referee of the championship.

### 12.3 Final races during the live broadcast.

Only cars in the liveries of the championship are allowed to participate. Information on livery, what, how and where to download will be provided to each participant. A participant who entered the lobby without the livery of the championship will be excluded from the lobby.